Mindluster Platform

About the course Usability Engineering

Usability Engineering course, In this course we'll delve into Usability Engineering, focusing on enhancing user experiences and product usability through design and evaluation.

Engineering Category's Courses

Course Lesson(45)

Lesson 1 : **Usability Engineering Intro Video**

Lesson 2 : **Lec 1 Introduction to Usability**

Lesson 3 : **Lec 2 Usability Historical Foundations**

Lesson 4 : **Lec 3 Standard Terminologies**

Lesson 5 : **Lec 4 Elements of User Experience**

Lesson 6 : **Lec 5 Usability in software development I**

Lesson 7 : **Lec 6 Usability in software development II**

Lesson 8 : **Lec 7 User Centered Design Process I**

Lesson 9 : **Lec 8 User Centered Design Process II**

Lesson 10 : **Lec 9 User Centered Design Process III**

Lesson 11 : **Lec 10 Requirement Analysis I A**

Lesson 12 : **Lec 11 Requirement Analysis I B**

Lesson 13 : **Lec 12 Requirement Analysis I C**

Lesson 14 : **Lec 13 Requirement Analysis I D**

Lesson 15 : **Lec 14 Requirement Analysis I E**

Lesson 16 : **Lec 15 Requirement Analysis I F**

Lesson 17 : **Lec 16 Requirement Analysis II A**

Lesson 18 : **Lec 17 Requirement Analysis II B**

Lesson 19 : **Lec 18 Requirement Analysis II C**

Lesson 20 : **Lec 19 Requirement Analysis II D**

Lesson 21 : **Lec 20 Requirement Analysis III A**

Lesson 22 : **Lec 21 Eye Tracker**

Lesson 23 : **Lec 22 Demonstration of an Eye tracking device**

Lesson 24 : **Lec 23 Requirement Analysis III B**

Lesson 25 : **Lec 24 Mapping Experiences**

Lesson 26 : **Lec 25 Cognitive Issues I**

Lesson 27 : **Lec 26 Cognitive Issues II**

Lesson 28 : **Lec 27 Cognitive Issues III**

Lesson 29 : **Lec 28 Cognitive Issues IV**

Lesson 30 : **Lec 29 Competitive analysis and preparing for design briefing I**

Lesson 31 : **Lec 30 Competitive analysis and preparing for design briefing II**

Lesson 32 : **Lec 31 Conceptualization and Prototyping I A**

Lesson 33 : **Lec 32 Conceptualization and Prototyping I B**

Lesson 34 : **Lec 33 Conceptualization and Prototyping I C**

Lesson 35 : **Lec 34 Conceptualization and Prototyping II A**

Lesson 36 : **Lec 35 Conceptualization and Prototyping II B**

Lesson 37 : **Lec 36 Usability heuristics and testing I**

Lesson 38 : **Lec 37 Usability heuristics and testing II**

Lesson 39 : **Lec 38 Usability heuristics and testing III**

Lesson 40 : **Lec 39 Usability Testing A**

Lesson 41 : **Lec 40 Usability Testing B**

Lesson 42 : **Lec 41 Usability Testing C**

Lesson 43 : **Lec 42 UI UX design based on Garret model a case study**

Lesson 44 : **Lec 43 Effective contextual enquiry**

Lesson 45 : **Lec 44 Contextual enquiry case study**

Related courses

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