Mindluster Platform

About the course Singleton Pattern techniques

Singleton Pattern course, in this course we will learn about the Singleton Pattern, a design pattern used to ensure that a class has only one instance and provides a global point of access to it. Through lectures and hands-on exercises, you'll explore various implementations in different programming languages, understand its benefits and limitations, and master best practices for creating thread-safe singletons. By the end, you'll have a solid understanding of when and how to apply the Singleton Pattern effectively in your software designs.

Web Design Category's Courses

Course Lesson(11)

Lesson 1 : **What Are Design Patterns**

Lesson 2 : **Null Object Pattern Design Patterns**

Lesson 3 : **Builder Pattern Design Patterns**

Lesson 4 : **Singleton Pattern Design Patterns**

Lesson 5 : **Facade Pattern Design Patterns**

Lesson 6 : **Command Pattern Design Patterns**

Lesson 7 : **Single Responsibility Principle Explained SOLID Design Principles**

Lesson 8 : **Open Closed Principle Explained SOLID Design Principles**

Lesson 9 : **Liskov Substitution Principle Explained SOLID Design Principles**

Lesson 10 : **Interface Segregation Principle Explained SOLID Design Principles**

Lesson 11 : **Dependency Inversion Principle Explained SOLID Design Principles**

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