Mindluster Platform

About the course Substance Painter essentials for beginners

Substance Painter essentials course, in this course we will learn about the essentials of Substance Painter, a powerful tool for creating stunning, high-quality textures for 3D models. Substance Painter Essentials will guide you through the foundational techniques and workflows needed to bring your 3D assets to life with realistic and detailed textures. Whether you are a beginner or have some experience, this course is designed to help you master the core features of Substance Painter, enabling you to produce professional-grade results. Starting with the basics, you'll learn how to navigate the Substance Painter interface, set up your projects, and import your 3D models. We'll cover the essential tools and techniques for painting textures, applying materials, and working with layers. You'll explore the use of masks, procedural textures, and smart materials to add depth and complexity to your models effortlessly. The course will also delve into baking, which is crucial for capturing details like normal maps and ambient occlusion, enhancing the realism of your textures.

Graphic Design Category's Courses

Course Lesson(6)

Lesson 1 : **Substance Painter Tutorials for Beginners 01 Course and UI Introduction**

Lesson 2 : **Substance Painter Tutorials for Beginners 02 Setting up Our Project**

Lesson 3 : **Substance Painter Tutorials for Beginners 04 Using Anchor Point**

Lesson 4 : **Substance Painter Tutorials for Beginners 03 Creating Base Material**

Lesson 5 : **Substance Painter Tutorials for Beginners 05 Creating Rust and Dirt**

Lesson 6 :
Substance Painter Tutorials for Beginners 06 Exporting Textures and Rendering in Marmoset

Related courses

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for Business Contact
business@mindluster.com