Mindluster Platform

About the course 3D modeling fundamentals for beginners

3D modeling fundamentals course, in this course provides a comprehensive introduction to the basics of 3D modeling, perfect for beginners looking to build a strong foundation in this creative field. Youâ€™ll start with the core principles of 3D modeling, including understanding different types of 3D objects, polygons, and vertices. We will cover essential techniques such as mesh creation, extrusion, and sculpting to form complex shapes and structures. Youâ€™ll learn about the different modeling tools available in popular 3D software and how to effectively use them to create detailed and accurate models. The course will also introduce texturing, lighting, and basic rendering concepts to help you bring your models to life. Throughout the course, youâ€™ll engage in hands-on projects and exercises that reinforce your learning and develop your skills. By the end, youâ€™ll have a solid grasp of 3D modeling fundamentals, equipping you with the knowledge and confidence to tackle more advanced projects and pursue further studies in 3D design.

Engineering Category's Courses

Course Lesson(9)

Lesson 1 : **How to Model Embedded Details On Objects**

Lesson 2 : **3D Modeling Practices 01**

Lesson 3 : **3D Modeling Practices 02**

Lesson 4 : **3D Modeling Practices 03**

Lesson 5 : **3D Modeling Practices 04**

Lesson 6 : **Patreon 3D Modeling Practices 04**

Lesson 7 : **3D Modeling Practices 05**

Lesson 8 : **3D Modeling Practices 06**

Lesson 9 : **3D Modeling Practices 07**

Related courses

Cabinetry Basics

MFT and MFT related accessories

hinges workshops

CNC Computer numerical control

Jointing Systems

Cabinet tips

for Business Contact
business@mindluster.com