Mindluster Platform

About the course 3D modeling skills for beginners

3D modeling skills course, in this course designed to build and refine your 3D modeling skills, providing a comprehensive overview of essential techniques and tools used in the industry. We will begin with the fundamentals, including understanding geometric principles, mesh creation, and basic transformations. As you progress, you'll delve into more advanced topics such as texturing, UV mapping, and sculpting to create detailed and realistic 3D models. The course will cover various modeling workflows and strategies for optimizing your models for different applications, including games and animations. Practical exercises and projects will allow you to apply what you've learned, from creating simple objects to complex scenes. By the end of the course, you will have a solid foundation in 3D modeling, enabling you to approach diverse modeling tasks with confidence and creativity.

Engineering Category's Courses

Course Lesson(9)

Lesson 1 : **3D Modeling Practices 07**

Lesson 2 : **3D Modeling Practices 06**

Lesson 3 : **3D Modeling Practices 05**

Lesson 4 : **3D Modeling Practices 04**

Lesson 5 : **3D Modeling Practices 03**

Lesson 6 : **3D Modeling Practices 02**

Lesson 7 : **3D Modeling Practices 01**

Lesson 8 : **3D Modeling Practices 08**

Lesson 9 : **3D Modeling Practices 09**

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business@mindluster.com