Mindluster Platform

About the course Building a shark attack game in scratch

Building a shark attack game in scratch, in this course you will learn how to build an exciting Shark Attack game using Scratch, a visual programming language. We will guide you through the process of creating engaging game mechanics, including player movement, shark animations, and collision detection. Youâ€™ll learn how to design interactive elements such as scorekeeping, adding obstacles, and managing lives. The course covers essential concepts like event handling, loops, and conditional statements to ensure smooth gameplay. With hands-on examples and step-by-step instructions, youâ€™ll develop your very own Shark Attack game, applying creativity and problem-solving skills. By the end of the course, you'll have a fully functional game, equipped with thrilling gameplay, that you can share and play with others. Whether you're a beginner or looking to expand your Scratch skills, this course will teach you the fundamentals of game design in a fun and interactive way.

Programming Category's Courses

Course Lesson(7)

Lesson 1 : **Scratch Programming Shark Attack Game 1**

Lesson 2 : **Scratch Programming Shark Attack Game 2**

Lesson 3 : **Scratch Programming Shark Attack Game 3**

Lesson 4 : **Scratch Programming Shark Attack Game 4**

Lesson 5 : **Scratch Programming Shark Attack Game 5**

Lesson 6 : **Scratch Programming Shark Attack Game 6**

Lesson 7 : **Scratch Programming Shark Attack Game 7**

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