Mindluster Platform

About the course Build a tic tac Toe app in Xcode

Course Presenter : CodeWithChris

Build a tic-tac-Toe app in Xcode, in this course we will learn how to design and develop a classic Tic-Tac-Toe game for iOS using Xcode and the Swift programming language. Youâ€™ll begin by creating the user interface using either Storyboard or SwiftUI, then dive into building the game logic to handle player turns, detect wins or ties, and reset the game. This course will also teach you how to connect your UI elements to your code, apply conditional logic, and manage state within your app. Whether you're a beginner or looking for a fun way to practice iOS development, this hands-on project will strengthen your skills in UI design, Swift syntax, and app structuring. By the end of the course, youâ€™ll have a fully functional, interactive Tic-Tac-Toe app that you can run on an iPhone or iPad and showcase in your portfolio. CodeWithChris

Programming Category's Courses

Course Lesson(7)

Lesson 1 : **Making a Tic Tac Toe Game Introduction and Setup Lesson 1 2**

Lesson 2 : **Making a Tic Tac Toe Game Game Planning Lesson 3**

Lesson 3 : **Two Player Game The Tic Tac Toe App Lesson 4**

Lesson 4 : **Challenge your Device The Tic Tac Toe App Lesson 5**

Lesson 5 : **Code Refactoring The Tic Tac Toe App Lesson 6**

Lesson 6 : **MultiPeerConnectivity Framework The Tic Tac Toe App Lesson 7**

Lesson 7 : **Completing the Game The Tic Tc Toe App Lesson 8**

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