

Mindluster Platform

## About the course **Unity Intermediate**

It can take around three to six months to master Unity. It could be less if you already have significant programming experience and game development skills. You can speed up the process by learning C# and Javascript before you get started with Unity. Learning how to code a game with no experience is also a good idea .

### Programming Category's Courses

## Course Lesson(50)

Lesson 1 : [FIRST PERSON MOVEMENT in Unity FPS Controller](#)

Lesson 2 : [Shooting with Raycasts Unity Tutorial](#)

Lesson 3 : [How to get Good Graphics in Unity](#)

Lesson 4 : [TOP DOWN MOVEMENT in Unity](#)

Lesson 5 : [Basics of Shader Graph Unity Tutorial](#)

Lesson 6 : [SCRIPTABLE OBJECTS in Unity](#)

Lesson 7 : [How to make a Dialogue System in Unity](#)

Lesson 8 : [How to make a LOADING BAR in Unity](#)

Lesson 9 : [GRASS SWAY in Unity SHADER GRAPH](#)

Lesson 10 : [Make your Characters Interactive Animation Rigging in Unity](#)

Lesson 11 : [NEW INPUT SYSTEM in Unity](#)

Lesson 12 : [2D PATHFINDING Enemy AI in Unity](#)

Lesson 13 : [FORCE FIELD in Unity SHADER GRAPH](#)

Lesson 14 : [Post Processing in Unity Image Effects Tutorial](#)

Lesson 15 : [PROCEDURAL TERRAIN in Unity Mesh Generation](#)

Lesson 16 : [How to make a BOSS in Unity](#)

Lesson 17 : [SHATTER DESTRUCTION in Unity Tutorial](#)

Lesson 18 : [How to make a Minimap in Unity](#)

Lesson 19 : [GRENADE BOMB in Unity Tutorial](#)

Lesson 20 : [SIMPLE CARTOON WATER in Unity](#)

Lesson 21 : [Turn Based Combat in Unity](#)

Lesson 22 : [TOP 10 UNITY TIPS 2017](#)

Lesson 23 : [Weapon Switching Unity Tutorial](#)

Lesson 24 : [How to get GOOD GRAPHICS Upgrading to HDRP](#)

Lesson 25 : [Intro to Cinemachine](#)

Lesson 26 : [MESH GENERATION in Unity Basics](#)

Lesson 27 : [FIRE AND SMOKE with Unity VFX Graph](#)

Lesson 28 : [GENERATING TERRAIN in Unity Procedural Generation Tutorial](#)

Lesson 29 : [REWIND TIME in Unity](#)

Lesson 30 : [MILLIONS OF PARTICLES Unity VFX Graph](#)

Lesson 31 : [How to make Slow Motion in Unity Bullet Time Tutorial](#)

Lesson 32 : [How to make a Sniper Scope Effect Unity FPS Tutorial](#)

Lesson 33 : [Intro to Unity Timeline](#)

Lesson 34 : [How to make RTS Camera Movement in Unity](#)

Lesson 35 : [How to get Volumetric Lighting in Unity 5 Tutorial](#)

Lesson 36 : [How to make a LEVEL EDITOR in Unity](#)

Lesson 37 : [CREATE YOUR OWN RENDERER WITHOUT CODE in Unity](#)

Lesson 38 : [Ammo Reloading Unity Tutorial](#)

Lesson 39 : [REFLECTIONS in Unity](#)

Lesson 40 : [HIGH QUALITY LIGHTING using Light Probes Unity Tutorial](#)

Lesson 41 : [PERLIN NOISE in Unity Procedural Generation Tutorial](#)

Lesson 42 : [How to make CRISP TEXT in Unity](#)

Lesson 43 : [QUESTING SYSTEM in Unity](#)

Lesson 44 : [How to make RIDER in Unity Livestream](#)

Lesson 45 : [MESH COLOR in Unity Terrain Generation](#)

Lesson 46 : [MULTIPLE TARGET CAMERA in Unity](#)

Lesson 47 : [TOP 10 UNITY TIPS 2](#)

Lesson 48 : [CHANGE YOUR GAME ANYWHERE using Remote Config Unity Tutorial](#)

Lesson 49 : [How to make Bomberman in Unity Livestream](#)

Lesson 50 : [How to use Unity Analytics](#)

## **Related courses**

[React Projects Workshops](#)

[Node js back end JavaScript](#)

[Python programming language](#)

[Social Network Theme UI With Sass](#)

[Full Stack React Django](#)

[Build a Node js App With Sequelize](#)



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