Mindluster Platform

# About the course Python AI in StarCraft II

If you're just starting out in the artificial intelligence (AI) world, then Python is a great language to learn since most of the tools are built using it. Deep learning is a technique used to make predictions using data, and it heavily relies on neural networks.

**Programming Category's Courses**

# Course Lesson(17)

Lesson 1 : **Introduction and Collecting Minerals Python AI in StarCraft II tutorial p 1**

Lesson 2 : **Workers and Pylons Python AI in StarCraft II tutorial p 2**

Lesson 3 : **Geysers and Expanding Python AI in StarCraft II tutorial p 3**

Lesson 4 : **Building an AI Army Python AI in StarCraft II tutorial p 4**

Lesson 5 : **Commanding your AI Army Python AI in StarCraft II tutorial p 5**

Lesson 6 : **Defeating Hard AI Python AI in StarCraft II tutorial p 6**

Lesson 7 : **Deep Learning with SC2 Intro Python AI in StarCraft II tutorial p 7**

Lesson 8 : **Scouting and more Visual inputs Python AI in StarCraft II tutorial p 8**

Lesson 9 : **Building Neural Network Training data Python AI in StarCraft II tutorial p 9**

Lesson 10 : **Building Neural Network Model Python AI in StarCraft II tutorial p 10**

Lesson 11 : **Training Neural Network Python AI in StarCraft II tutorial p 11**

Lesson 12 : **Testing Neural Network Python AI in StarCraft II tutorial p 12**

Lesson 13 : **Version 2 Changes Python AI in StarCraft II tutorial p 13**

Lesson 14 : **Improving Scouting Python AI in StarCraft II tutorial p 14**

Lesson 15 : **More Choices for AI Python AI in StarCraft II tutorial p 15**

Lesson 16 : **Visualization Changes Python AI in StarCraft II tutorial p 16**

Lesson 17 : **Results Python AI in StarCraft II tutorial p 17**

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