Mindluster Platform

About the course Creating A Modern OpenGL Game

OpenGL is one of the most popular rendering SDKs used to develop games. OpenGL has been used to create everything from 3D masterpieces running on desktop computers to 2D puzzles running on mobile devices. You will learn to apply both 2D and 3D technologies to bring your game idea to life.

Programming Category's Courses

Course Lesson(28)

Lesson 1 : **Creating A Modern OpenGL Game Engine Day 0**

Lesson 2 : **Creating A Modern OpenGL Game Engine Day 1**

Lesson 3 : **Creating A Modern OpenGL Game Engine Day 2**

Lesson 4 : **Creating A Modern OpenGL Game Engine Day 3**

Lesson 5 : **Creating A Modern OpenGL Game Engine Day 4**

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Lesson 7 : **Creating A Modern OpenGL Game Engine Day 6**

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Lesson 10 : **Creating A Modern OpenGL Game Engine Day 9**

Lesson 11 : **Creating A Modern OpenGL Game Engine Day 10**

Lesson 12 : **Creating A Modern OpenGL Game Engine Day 11**

Lesson 13 : **Creating A Modern OpenGL Game Engine Day 12**

Lesson 14 : **Creating A Modern OpenGL Game Engine Day 13**

Lesson 15 : **Creating A Modern OpenGL Game Engine Day 14 I am sorry**

Lesson 16 : **Creating A Modern OpenGL Game Engine Day 15**

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Lesson 25 : **Creating A Modern OpenGL Game Engine Day 24**

Lesson 26 : **Creating A Modern OpenGL Game Engine Day 25**

Lesson 27 : **Creating A Modern OpenGL Game Engine Day 26**

Lesson 28 : **Creating A Modern OpenGL Game Engine Day 27 IMPORTANT ANNOUNCEMENT**

Related courses

React Projects Workshops

Node js back end JavaScript

Python programming language

Social Network Theme UI With Sass

Full Stack React Django

Build a Node js App With Sequelize

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