

Mindluster Platform

About the course Frogger SFML OOP

Frogger SFML OOP Example. This is a simple example of creating the classic Frogger game and making it Object Oriented.

Programming Category's Courses

Course Lesson(5)

Lesson 1 : [Frogger SFML OOP Tutorial 001 Basic Single File Example](#)

Lesson 2 : [Frogger SFML OOP Tutorial 002 Becoming OOP Part 1 Class Introduction](#)

Lesson 3 : [Frogger SFML OOP Tutorial 003 Becoming OOP Part 2 Game Class](#)

Lesson 4 : [Frogger SFML OOP Tutorial 004 Becoming OOP Part 3 Inheritance](#)

Lesson 5 : [Frogger SFML OOP Tutorial 005 Removing Magic Numbers and Hard Coded Values](#)

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