Mindluster Platform

About the course C SDL

SDL is Simple DirectMedia Layer.It is a cross-platform development library designed to provide low level access to audio, keyboard, mouse, joystick, and graphics hardware via OpenGL and Direct3D.It can be used to make animations and video games .

Programming Category's Courses

Course Lesson(11)

Lesson 1 : **C SDL 00 Installation and Initialization**

Lesson 2 : **C SDL 01 Basic Window**

Lesson 3 : **C SDL 02 The Main Loop**

Lesson 4 : **C SDL 03 Window Functions**

Lesson 5 : **C SDL 04 Changing the Color**

Lesson 6 : **C SDL 05 Limiting the Frames Per Second**

Lesson 7 : **C SDL 06 Simple Sprite Class**

Lesson 8 : **C SDL 07 Sprite Groups**

Lesson 9 : **C SDL 08 Images**

Lesson 10 : **C SDL 09 Loading Images with SDL image**

Lesson 11 : **C SDL 10 Using SDL mixer**

Related courses

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Python programming language

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Full Stack React Django

Build a Node js App With Sequelize

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