Mindluster Platform

About the course GameDev Creating an indie game

There are more tools and resources available for indie game development than ever before. This means that indie game developers can create games that wouldn't have been possible even a decade ago, but it can also make it very overwhelming to get started .

Programming Category's Courses

Course Lesson(8)

Lesson 1 : **Unity3D C Advanced Features while making a new indie game**

Lesson 2 : **Creating a cannon mechanic with MayaLT and Unity3d Part 1**

Lesson 3 : **Creating a cannon mechanic with MayaLT and Unity3d Part 2**

Lesson 4 : **Unity3D post processing effects Depth of Field and Color Grading**

Lesson 5 : **Unity3d post processing effects Grain Bloom Ambient Occlusion and Vignetting**

Lesson 6 : **Working on an indie game in Unity3d Cannon Mechanic Part 3**

Lesson 7 :
Unity3d Procedural Generation of Buildings with a custom Unity script and custom inspector

Lesson 8 : **Unity3d 2019 New Features Released Quick Search And Shortcuts**

Related courses

React Projects Workshops

Node js back end JavaScript

Python programming language

Social Network Theme UI With Sass

Full Stack React Django

Build a Node js App With Sequelize

for Business Contact
business@mindluster.com