Mindluster Platform

About the course XNA 3D Game Development

XNA Game Studio 4.0 is a programming environment that allows you to use Visual Studio 2010 to create games for Windows Phone, the Xbox 360 console, and Windows-based computers. XNA Game Studio 4.0 includes the XNA Framework 4.0, which is a set of managed libraries designed for game development based on Microsoft .

Programming Category's Courses

Course Lesson(5)

Lesson 1 : **XNA 3D Game Development By Example Tutorial Playing 3D Sound | packtpub com**

Lesson 2 : **XNA 3D Game Development By Example Tutorial Gamepad Input | packtpub com**

Lesson 3 : **XNA 3D Game Development By Example Tutorial Mixing 2D and 3D | packtpub com**

Lesson 4 : **XNA 3D Game Development By Example Tutorial Drawing Sprites | packtpub com**

Lesson 5 : **XNA 3D Game Development By Example Tutorial The Game Class | packtpub com**

Related courses

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