Mindluster Platform

About the course Unity Game AI Programming 3rd Edition

Unity 2017 provides game and app developers with a variety of tools to implement Artificial Intelligence. Leveraging these tools via Unity's API or built-in features allows limitless possibilities when it comes to creating your game's worlds and characters.

Programming Category's Courses

Course Lesson(7)

Lesson 1 : **Unity 2017 Game AI Programming 3rd Edition | 2 Finite State Machines and You**

Lesson 2 : **Unity 2017 Game AI Programming 3rd Edition | 3 Implementing Sensors**

Lesson 3 : **Unity 2017 Game AI Programming 3rd Edition | 4 Finding Your Way**

Lesson 4 : **Unity 2017 Game AI Programming 3rd Edition | 5 Flocks and Crowds**

Lesson 5 : **Unity 2017 Game AI Programming 3rd Edition | 6 Behavior Trees**

Lesson 6 :
Unity 2017 Game AI Programming 3rd Edition | 7 Using Fuzzy Logic to Make Your Game Seem Alive

Lesson 7 : **Unity 2017 Game AI Programming 3rd Edition | 8 How It All Comes Together**

Related courses

React Projects Workshops

Node js back end JavaScript

Python programming language

Social Network Theme UI With Sass

Full Stack React Django

Build a Node js App With Sequelize

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