Mindluster Platform

About the course Getting Started with Unity 3rd Edition

Unity in Action, Third Edition teaches you to create games with the Unity game platform. It's many 2D, 3D, and AR/VR game examples give you hands-on experience .

Programming Category's Courses

Course Lesson(9)

Lesson 1 : **Getting Started with Unity 2018 3rd Edition | 4 Creating Our Terrain**

Lesson 2 : **Getting Started with Unity 2018 3rd Edition | 5 Lights Cameras and Shadows**

Lesson 3 :
Getting Started with Unity 2018 3rd Edition | 6 Creating and Importing 3D Objects for Our Game

Lesson 4 : **Getting Started with Unity 2018 3rd Edition | 7 Implementing Our Player Character**

Lesson 5 : **Getting Started with Unity 2018 3rd Edition | 8 Implementing Our Non Player Characters**

Lesson 6 : **Getting Started with Unity 2018 3rd Edition | 9 Adding a Heads Up Display**

Lesson 7 : **Getting Started with Unity 2018 3rd Edition | 10 Scripting Our Points System**

Lesson 8 : **Getting Started with Unity 2018 3rd Edition | 11 Scripting Victory and Defeat**

Lesson 9 :
Getting Started with Unity 2018 3rd Edition | 12 Adding Audio and Visual Effects to Our Game

Related courses

React Projects Workshops

Node js back end JavaScript

Python programming language

Social Network Theme UI With Sass

Full Stack React Django

Build a Node js App With Sequelize

for Business Contact
business@mindluster.com