Mindluster Platform

About the course Real World Projects in Python 3 x

A Hangman Game On Python is about guessing letters (A-Z) to form the words. If the player guesses the right letter that is within the word, the letter appears at its correct position. The user has to guess the correct word until a man is hung, then the game is over. Advertisement .

Programming Category's Courses

Course Lesson(4)

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