Mindluster Platform

About the course Go Design Patterns

Singleton. Singleton is a creational design pattern that lets you ensure that a class has only one instance, while providing a global access point to this instance. kubernetes/golang has very little use of global variables except for configuration management .

Programming Category's Courses

Course Lesson(6)

Lesson 1 : **Go Design Patterns The Decorator Pattern Part One**

Lesson 2 : **Go Design Patterns Generator Pattern and Observer Pattern Part Two**

Lesson 3 : **Go Design Patterns Factory and Abstract Factory Pattern Part Three**

Lesson 4 : **Building Hexagonal Microservices with Go Part One**

Lesson 5 : **Building Hexagonal Microservices with Go Part Two**

Lesson 6 : **Building Hexagonal Microservices with Go Part Three**

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