Mindluster Platform

About the course Snake Pygame Programming

The objective of this python project is to build a snake game project. In this python project, the player has to move a snake so it touches the fruit. If the snake touches itself or the border of the game then the game will over.

Programming Category's Courses

Course Lesson(4)

Lesson 1 : **Snake Pygame Tutorial 1**

Lesson 2 : **Snake Pygame Tutorial 2**

Lesson 3 : **Snake Pygame Tutorial 3**

Lesson 4 : **Snake Pygame Tutorial 4**

Related courses

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for Business Contact
business@mindluster.com